

Fakultät für Elektrotechnik und Informatik Institut für Verteilte Systeme AG Intelligente Systeme - Data Mining group

# **Data Mining I**

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### **Lecture 10: Clustering – 2: Density-based clustering**

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# Clustering topics covered in DM1

- Partitioning-based clustering
   kMeans, kMedoids
   Density-based clustering
   DBSCAN
  - 3. Model-based clustering
    - EM
  - 4. Hierarchical clustering

5. Clustering evaluation





### **Density based clustering**

- Clusters are regions of high density surrounded by regions of low density (noise)
- Clustering based on density (local cluster criterion), such as density-connected points
- Major features:
  - Discover clusters of arbitrary shape
  - Handle noise
  - One scan
  - Need density parameters as termination condition
- Several interesting studies:
  - DBSCAN: Ester, et al. (KDD'96)
  - OPTICS: Ankerst, et al (SIGMOD'99).
  - DENCLUE: Hinneburg & D. Keim (KDD'98)
  - CLIQUE: Agrawal, et al. (SIGMOD'98) (more grid-based)



### The notion of density

- Density:
  - **Density is measured locally in the Eps-neighborhood (or ε-neighborhood) of each point**
  - Density = number of points within a specified radius Eps (point itself included)



- Density depends on the specified radius *Eps*
  - □ In an extreme small radius, all points will have a density of 1 (only themselves)
  - □ In an extreme large radius, all points will have a density of *N* (the size of the dataset)

### **DBSCAN** basic concepts

- Consider a dataset D of objects to be clustered
- Two parameters:
  - **Eps** (or  $\varepsilon$ ): Maximum radius of the neighbourhood
  - MinPts: Minimum number of points in an Eps-neighbourhood of that point
- Eps-neighborhood of a point p in D
  - $N_{Eps}(p)$ : {q belongs to  $D \mid dist(p,q) \leq Eps$ }



The Eps-neighborhood of p

### Core points vs border points vs noise points

 Let D be a dataset. Given a radius parameter Eps and a density parameter MinPts we can distinguish between:

#### • Core points

A point is a core point if it has more than a specified number of points (*MinPts*) within a specified radius *Eps*, i.e.,:

 $|N_{Eps}(p)=\{q \mid dist(p,q) \leq Eps \}| \geq MinPts$ 

- These are points that are at the interior of a cluster

#### Border points

A border point has fewer than *MinPts* within *Eps* radius, but it is in the neighborhood of a core point

- those are points that belong to the periphery of a cluster

Noise points

neither a core point nor a border point



### Core, Border and Noise points





Original points

Point types: core, border and noise

- Core points are points that are at the interior of a cluster
- Border points belong to the periphery of a cluster
- Noise points do not belong to any cluster

# Direct reachability

- Directly density-reachable: A point *p* is directly density-reachable from a point *q* w.r.t. *Eps, MinPts* if
  - p belongs to  $N_{Eps}(q)$  and
  - q is a core point, i.e.,:  $|N_{Eps}(q)| \ge MinPts$



### Reachability

- Density-reachable:
  - A point *p* is density-reachable from a point *q* w.r.t. *Eps, MinPts* if there is a chain of points  $p_1, ..., p_n, p_1 = q, p_n = p$  such that  $p_{i+1}$  is directly density-reachable from  $p_i$ 
    - not a symmetric relation



### Connectivity

- Density-connected
  - A point p is density-connected to a point q w.r.t. Eps, MinPts if there is a point o such that both, p and q are density-reachable from o w.r.t. Eps and MinPts
    - Density-connectedness is symmetric



### Cluster

• A cluster is a maximal set of density-connected points



- A cluster satisfies two properties:
  - All points within the cluster are mutually density-connected.
  - □ If a point is density-reachable from any point of the cluster, it is part of the cluster as well.

## **DBSCAN** algorithm

- Arbitrary select a point *p* to start
- Retrieve all points density-reachable from *p* w.r.t. *Eps* and *MinPts*.
- If *p* is a core point, a cluster is formed starting with *p* and by expanding through its neighbors.
- If p is a border point, no points are density-reachable from p and DBSCAN visits the next point of the database.
- Continue the process until all of the points have been processed.



#### DBSCAN (Dataset DB, Real Eps, Integer MinPts)

```
// initially all objects are unclassified,
```

```
// o.ClId = unclassified for all o \in DB
```

```
ClusterId := nextId(NOISE);
```

```
for i from 1 to |DB| do
```

```
Object := DB.get(i);
```

```
if Object.ClId = unclassified then
```

if ExpandCluster(DB, Object, ClusterId, Eps, MinPts)

```
then ClusterId:=nextId(ClusterId);
```

### DBSCAN pseudocode II

```
ExpandCluster(DB, StartObject, ClusterId, Eps, MinPts): Boolean
seeds:= RQ(StartObjekt, Eps);
if |seeds| < MinPts then // StartObject is not a core object
    StartObject.ClId := NOISE;
       return false;
else // else: StartObject is a core object
       forall o ∈ seeds do o.ClId := ClusterId;
    remove StartObject from seeds;
    while seeds ≠ Empty do
        select an object o from the set of seeds;
               Neighborhood := RQ(o, Eps);
               if |Neighborhood| ≥ MinPts then // o is a core object
                          for i from 1 to |Neighborhood| do
                              p := Neighborhood.get(i);
                              if p.ClId in {UNCLASSIFIED, NOISE} then
                                 if p.ClId = UNCLASSIFIED then
                                    add p to the seeds;
                                  p.ClId := ClusterId;
                end if;
            end for;
               end if;
               remove o from the seeds;
    end while;
 end if
return true;
```

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### DBSCAN: An example



- 1. Check the  $\varepsilon$ -neighborhood of p;
- 2. If p has less than MinPts neighbors then mark p as outlier and continue with the next object
- 3. Otherwise mark p as processed and put all the neighbors in cluster C<sub>1</sub>

- 1. Check the unprocessed objects in  $C_1$
- 2. If no core object, return  $C_1$
- Otherwise, randomly pick up one core object p<sub>1</sub>, mark p<sub>1</sub> as processed, and put all unprocessed neighbors of p<sub>1</sub> in cluster C<sub>1</sub>

Source: http://www.cse.buffalo.edu/ faculty/azhang/cse601/dens ity-based.ppt

# Short break (5')



Is the result of DBSCAN dependent on the order in which we visit the data?

- Think for 1'
- Discuss with your neighbours
- Discuss in the class

# When DBSCAN works well?





- Resistant to noise
- Can handle clusters of different shapes and sizes

# When DBSCAN does not work well?



Original points

- DBScan can fail to identify clusters of varying densities
- Problems in high-dimensional data due to curse of dimensionality





# DBSCAN: determining Eps and MinPts

- Intuition
  - for points in a cluster, their  $k^{\text{th}}$  nearest neighbors are at roughly the same distance
  - whereas noise points have the  $k^{th}$  nearest neighbor at farther distance
- So, the idea is to calculate, the distance of every point to its k nearest neighbor. The value of k will be specified by the user and corresponds to MinPts.
- Next, these k-distances are plotted in an ascending order. The aim is to determine the "knee", which corresponds to the optimal *eps* parameter.
  - A knee corresponds to a threshold where a sharp change occurs along the *k*-distance curve."



Pointes (sample) sorted by distance

Source: http://www.sthda.com/english/wiki/dbscan-density-based-clustering-for-discovering-clusters-in-large-datasets-with-noise-unsupervised-machine-learning

### DBSCAN: determining Eps and MinPts



The sorted k-dist graph

Ordering points to identify the clustering structure (OPTICS algorithm)

All points with a higher *k*-dist value (left of the threshold) are considered to be noise, all other points (right of the threshold) are assigned to some cluster.

From the DBSCAN paper: "our experiments indicate that the k-dist graphs for k > 4 do not significantly differ from the 4-dist graph and, furthermore, they need considerably more computation. Therefore, we eliminate the parameter MinPts by setting it to 4 for all databases (for 2-dimensional data)."

# Short break (3')



What is the complexity of DBSCAN?

- Think for 1'
- Discuss with your neighbours
- Discuss in the class

### Complexity

- For a dataset *D* consisting of *n* points, the time complexity of DBSCAN is
  - O(n x time to find points in the Eps-neighborhood)
- Worst case  $O(n^2)$
- In low-dimensional spaces O(nlogn);
  - efficient data structures (e.g., kd-trees) allow for efficient retrieval of all points within a given distance of a specified point

# Things you should know from this lecture

- Density-based clustering
- DBSCAN
- Core, border, noisy points

### Grid-based methods

- Another density-based clustering approach.
- A grid structure is used to capture the density of the dataset.
  - A cluster is a set of connected dense cells
    - STING (VLDB'97), WaveCluster (VLDB'98),...
    - CLIQUE (SIGMOD'98) for high-dimensional data
- Appealing features
  - No assumption on the number of clusters
  - Discovering clusters of arbitrary shapes
  - Ability to handle outliers
- But
  - The result depends on the grid parameters (cell size and cell density, which are typically global)
    - Approaches exist for dynamic size grids



# Homework/ tutorial

- Homework
  - Try DBSCAN (e.g., in ELKI: <u>https://elki-project.github.io/howto/clustering</u>, SciKit: <u>http://scikit-learn.org/stable/modules/generated/sklearn.cluster.DBSCAN.html</u> or, write your own implementation) using your own GPS data for 1 week, 1 month etc
    - Are there any clear patterns in your data?
- Readings:
  - Tan P.-N., Steinbach M., Kumar V book, Chapter 8. Also online: https://www-users.cs.umn.edu/~kumar/dmbook/ch8.pdf
  - The original DBSCAN paper at KDD96, https://www.aaai.org/Papers/KDD/1996/KDD96-037.pdf